



Rule Book

Updated January 2021

*BY-LAWS AND RULES IN ADDITION TO
NATIONAL HIGH SCHOOL RODEO ASSOCIATION RULE BOOK*

Central Oregon Pee Wee Rodeo Association

BYLAWS

Section I: Name of Association

The name of the Association shall be: Central Oregon Pee Wee Rodeo Association (dba) COPWRA

Section II: Period of Duration

The duration of the Association shall be perpetual.

Section III: Purpose

The purpose for which the Association is formed are as follows:

1. To perpetuate the sport of rodeo through continued growth of youth competitors.
2. To provide a safe humane and competitive environment for youth to rodeo.

Section IV: Powers of the Association

Notwithstanding any other provisions of the Articles, the Association shall not carry on any other activities not permitted:

1. By the Oregon Nonprofit Association Act which it is incorporated, and/or
2. By a corporation exempt from Federal Income Tax under Section 501 (c) (6).

No part of the net earnings of the Association shall be for the benefit of or shall be distributed to its members, officers, or directors, or other private persons, except that the Association shall be authorized and empowered to pay reasonable compensation for services rendered.

Section V: Registered office /Place of business

The principal place of business of the Association will be the residence of the Association Secretary.

Section VI: Board of Directors

1. The affairs of the Association shall be managed by the Board of Directors. The number of directors shall be no less than six (6) members. The number of directors, term and election of directors, removal of directors shall be set forth in the Bylaws of the Association.
2. The Board of Directors has the authority to make Bylaws/rules for the Association.
3. The Board of Directors shall include: President, Vice President, Rodeo Secretary, Association Secretary, Treasurer, Rough Stock Director, two Awards Chairman (1 event and 1 all around), Timed Events Director, Track Director, Barrel Racing Director, Sponsorship Director, two (2) Goat/Calf Tying Directors.
4. Terms to be served by board members will be for a minimum of two (2) year period. A director may be re-elected without limitation on the number of terms he/she may serve. Nomination and election of directors will take place at the annual general membership meeting. Any member nominated or appointed for a directorship must be in good standing with the Association and must have been a member for a minimum of two years prior to running/election.
5. Each Association family in good standing will be entitled to cast one vote for a director. The candidate for each position receiving the most votes will be elected to be the board of directors. If only one nominee, not to members, appointed by directors.

6. Removal of director at any time with or without cause may be done with majority vote of the board of directors. If there is an inactive director, the board of directors has right to remove that person and appoint a new director to fulfill the term.
7. Resignation of directors must be presented in writing to the board of directors and at any meeting the board may fill any vacancy by majority vote. Such election shall be for the unexpired term.
8. Meeting by telephone/email may be held as long as all directors are notified and agree.
9. No Salary or other compensation will be set for any director.
10. Other Committees may be established as the directors deem necessary, such committees shall be advisory only and may not authorize payment for the Association. Committee members do not have a vote on the board.
11. No member, officer, director, employee, agent or attorney of the Association shall be personally responsible or liable for debts, costs, or judgment imposed upon, against or incurred by the association. This does not eliminate or limit the liability of a director for acts or omissions that involve intentional misconduct or knowing violation of law by such person.
12. The Association Board of Directors reserves the right to amend, alter, change or repeal any provision contained in these Bylaws/Rule book in a manner prescribed by the nonprofit association act. Changes can be made by majority vote of the director's present. Prior to the adoption of the amendment, each director shall be given at least two (2) days' notice of the date, time, place of the meeting at which the proposed amendment is to be considered.

Section VII: Members

1. Each family will be entitled to vote. Meaning that for each paid family membership, one (1) vote is acquired. Only members in good standing will be allowed to vote on matters before the general membership.
2. Termination of membership may be done by the board of directors. Written notice of termination and reasons for the termination must be sent to the member by certified mail.
3. Voluntary withdrawal may be permitted by any member; however, no reimbursement will be made of fees or membership dues.
4. Annual general membership meeting will be held at the last rodeo of each season. Membership will be notified of the time and place. At this meeting directors will be nominated and elected. COPWRA official rule and/or rule changes will be proposed and discussed. A rule change proposal form must be submitted for each proposal. COPWRA board of directors will sustain or reject the proposed rule/changes during at a meeting before the next rodeo season, by majority vote.

Section VIII: Dissolution

This Association may be dissolved by a voluntary petition in accordance with the Uniform Unincorporated Nonprofit Association Act. Upon dissolution, all assets in the treasury shall be distributed equally to the existing membership after the payment of all debt.

ASSOCIATION MEMBERSHIP

Membership in the COPWRA is open to any adult who is interested in the promotion or betterment of Pee Wee Rodeo; to families with members eligible to compete in Pee Wee Rodeo; and to individual children eligible to compete. The annual membership fee shall be established by the Board of Directors.

BOARD OF DIRECTORS

A. Director

Directors shall be elected by majority vote from the membership to serve 2 year terms. The terms shall be alternating, with three directors being elected each year. The President of the Assoc. shall also serve on the Board as non-voting members; in the case of a tie vote among the Directors, the President shall cast the tie-breaking vote.

B. Chairman of the Board

The President shall serve as Chairman, and shall convene Board meetings and provide the agenda.

C. Responsibilities

The Board shall be responsible for the continued operation of the Assoc. They shall establish Assoc. policies and rules, interpret and arbitrate any questions or challenges, and oversee the financial matters of the Assoc.

III. ASSOC. OFFICERS The officers of the Assoc. shall be as follows:

A. President or Co-Presidents

Presides at all meetings of the membership, handles all administrative functions, and convenes Board of Directors meetings.

B. Vice-President

Responsible for coordinating all Rodeo activities, and for performing the duties of the President in the case of his/her absence or disability.

C. Association Secretary:

Handles any correspondence for the Association. Keeps minutes of Assoc. Membership and Board of Director's meetings. Handles all matters with association's marketing, website, and advertising.

D. Rodeo Entries/ Point Secretaries

Keeps membership records and mailing lists. Handles all matters pertaining to Assoc. Rodeo events, including entries, points, etc. This position may be shared by two people with the duties split at the preference of the secretaries.

E. Treasurer

Keeps all records of monies received in the name of the Assoc., makes deposits and withdrawals, and at each membership meeting presents a current financial report.

IV. ASSOC. OFFICIALS

1. In addition to the Elected Officers the following officials may be appointed: Timed Event Director: Handles all matters related to events in the Arena. Rough Stock Director: Handles all matters related to rough stock events. Track Director: Handles all matters related to events held on the Track. Barrel Director: Handles all matters related to the Barrel Racing. Goat Director: Handles all matters related to the Goat Tying. Calf Tying: Handles all matters related to Calf Tying
2. Sponsorship Director: Handles all matters and communication related to sponsorships.
3. Awards Director: Handles purchasing and events related to Awards for year-end events awards and all around awards
4. Queen & Court Director - Can be an elected position or volunteer, pending interest. This is a none voting board position and may change each year.
5. Nominations of Officers and Board Members shall be made by a nominating committee consisting of out-going officers and the Board of Directors prior to the Annual Meeting. Nominations may also be accepted from the floor during the meeting. Only members in good standing may be nominated.
6. Board Members and Officers shall take office October 1st.

GENERAL RULES

All rodeos sanctioned by the COPWRA shall be conducted in accordance with the following rules:

1. **Eligibility to Compete:** Membership in the COPWRA is required. COPWRA rodeos are open to all children ages 3 to 14, as of January 1st of the current year. If contestant is entered in the wrong age division by the parent, they will be disqualified and not receive points. It is important to check the draws before the start of the rodeo weekend.
2. **Age Divisions: (Ages as of January 1st of the Current Year)**
Underage: Junior: Intermediate: Senior:
 3 to 5 Years
 6 to 8 Years
 9 to 11 Years
 12 to 14 Years
3. **Entries and Fees:** Contestant's entries **MUST** be postmarked by due date on entry forms or submitted online on or before due date. As specified by entry forms. There is a \$25 late fee for any entries received after the deadline. Must have a Current Membership or Permit. For your entry to be accepted. You may pre-enter at each rodeo for the next rodeo.
4. A \$100.00 fee will be charged on all non-sufficient fund (NSF) checks paid to COPWRA by members. The second time a NSF check is received, Cash ONLY or 'cashier's check or money order will be accepted for future entry fee or membership payments for that member.
5. **Drawing Out:** After entry deadline, entry fees will only be refunded upon receipt of a medical or vet statement due to injury or illness, or under extenuating circumstances at the approval of three (3) board members. **TURNOUT FEES WILL BE ASSESSED FOR THE GOOD OF THE RODEO!**
6. **Waivers and Liability:** All contestants shall have the signature of a parent or guardian on the official COPWRA release of liability. The Assoc. assumes no liability or responsibility for injury or damage to the personal property or stock of participants, owners or assistants. Each participant by act of his entry and signature of his parent or guardian allowing him/her to compete in COPWRA rodeos waives all claims against the Assoc. for injuries, or damage which he/she may sustain.
7. **Insurance:** All contestants must purchase insurance as designated by the Assoc., this coverage is in addition to any coverage the contestant may already carry.
8. **Required Equipment and Attire During Rodeos/Awards Banquet:** Participants must wear the following western attire: hat (western or none); long sleeve shirt with a collar, tucked in, sleeves rolled down; western boots (NO FAT BABIES-WIDE BOOTS); western pants. Penalty for improper attire is the possible disqualification from the event. This dress code of western attire is required for contestants who attend the Annual Awards Ceremony. Western saddles and equipment are required to compete in timed events. The use of "tie on" devices to secure contestants onto saddles in the timed events will not be allowed in any event, unless the rider is handicapped. Rough Stock Riders: Contestant must wear and furnish their own riding vest and helmet.
9. **Points and Awards:** At COPWRA rodeos, points shall be awarded in the following events: Bareback Steer Riding, Steer/Cow Saddle Bronc Riding, Calf/Steer/Bull Large Steer Riding, Calf Tying, Double

Mugging Tie Down Roping, Tie Down Roping, Chute Dogging, Breakaway Roping, Junior Breakaway Sled Roping, Team Roping, Goat Tying, Pole Bending and Barrel Racing, Goat Undecorating and Dummy Roping.

10. Points are awarded to the first ten (10) places in each age group eligible to do that event, as follows: 1st=10 points; 2nd=9 points; 3rd=8 points; 4th=7 points; 5th=6 points; 6th=5 points; 7th=4 points; 8th=3 points; 9th=2 points; 10th=1 point. In case of a tie the points for that place and the next lower place are added together and equally divided between the tied contestants.

11. For contestants to be eligible for year-end contestant jacket, year-end awards, and all around awards they must compete in 5 of the 8 rodeos. Each weekend counts as two separate rodeos. Only participants who are members of the COPWRA are eligible to compete and to receive points. Points are accumulated during the rodeos of the current year and are used to establish winners for the year of each individual event and for the all-around cowboy and cowgirl in each age division (Underage, Junior, Intermediate and Senior). There will be 2 All-Around winners, a girl and a boy from each age division. Event buckles will be given for 1st place in each event. The Awards committee and officers will decide each year on the number of awards to be given in each event and the All-Around on the number of contestants. The All-Around winner is the contestant earning the most total points won in two or more events during the current year (adding points earned in each event together). If no contestant wins points in two or more events, the All-Around honors will go to the contestant entered in two or more events but winning the most points in a single event. If no contestant entered in two or more events wins any points, the All-Around award will go to that contestant winning the most points in a single event. Year-end event awards will be given out based on a scale of the number of qualified contestant per event division. If there are qualified contestants with no points, they will not receive awards. These are minimum for how many places for event awards, it is up to awards director's discretion to go down further based on budget 0-10 = 4 places, 11-20 = 6 places, 21-30 = 8 places, 31-40 = 10 places, 41-50 = 12 places, 51-60= 14 places.

12. Arena or Track Personnel: During a performance, only designated personnel are permitted in the arena or on the track. These include the stock contractor, chute help, arena/gaming personnel and rodeo officials. Contestants are allowed in the arena only to compete in an event. Judges, timers and flaggers must be people of experience. The Assoc. reserves the right to replace any of the above judged to be performing unsatisfactorily. The Assoc. reserves the right to replace any personnel working at the rodeo who, judged by a committee of three officials, is endangering the safety of any participant for any reason. The board of directors will designate 2 (two) qualified Pick-up men for each rodeo, to be in the arena during the rough stock events. These will be the only two people allowed horseback in the arena during these events, unless otherwise approved by the board.

13. Disqualification and/or Loss of Points: A contestant may be disqualified from competition in any or all events of a rodeo by Assoc. officials for violation of rules stated herein, or for any of the following: Mistreatment of stock, including his/her own; Quarreling with judges or officials; Failure to give assistance when requested by official. A contestant may lose accumulated points, or be suspended permanently or temporarily from competition for any of the following: a) Bad Checks (this carries a penalty of loss of points accumulated up to the time of the NSF check and disbarment from competition until the check is made good); b) Fighting in arena or on rodeo grounds; c) Attempting to influence, harass or coerce judges (by contestant or parent/ guardian); d) Foul language, conduct or speech detrimental to the sport of rodeo (by contestant or parent/ guardian); and e) Being under the influence of alcohol or drugs.

14. At all Central Oregon Pee Wee Rodeo Assoc. functions, any physical or verbal abuse by anyone to anyone will not be tolerated. Any infraction may result in an appearance before the Board, possibly resulting in the notification of authorities and/or expulsion from the Assoc. It is the responsibility of the

contestant and parent(s) to be familiar with the rules governing the COPWRA rodeos as stated in this book.

15. Protests: The decision of the judges, flagmen, timers and rodeo officials is final. If protest or conflict occurs a quorum of board or directors or officers will be called and the problem will be dealt with immediately. Protests may be lodged with a rodeo official by the contestant; the decision of a protest committee of not less than three Assoc. officers, rodeo officials and/or Board Members is final.

16. Makeup runs are not allowed except in the case of an immediate family *event (i.e graduation of a sibling)*. and then only pre-approved by the board of directors. Must make up the run that weekend, has to attend one of the two days of the weekend being missed. We will not allow makeup runs because of scheduling conflicts with other associations.

17. No Alcohol to be in or around the arena at any time.

Rough Stock Events:

1. Rodeo Stock: All animals used in bucking events will have been tried at least once before being put into the draw, with the exception of steers, cows and calves. Stock Contractors are to provide at least 1 over more stock than number of contestants. Contestants will be drawn chute numbers before the start of their event.

2. Drawing Stock: Chutes are to be loaded with stock first and then drawn. Chutes will be drawn by contestants in the Junior Calf Riding, and at director's discretion for other events. Any attempt to trade or influence the draw of stock will result in contestant being disqualified from that event. One designated person is to flank ALL rough stock. Flanking is to be consistent in all divisions. If a contestant elects not to ride the animal once it is loaded in the chute, he/she must formally scratch with the chute boss.

3. Equipment and Riggings: All rough stock event contestants must wear an approved safety helmet and a protective vest and a belt or rope around the waist. Contestants must provide their own protective vest. All bareback riggings and bull/calf ropes must be approved by the stock contractor and if a rigging/rope is made to ride one-handed contestant must ride one handed, and if a rigging/rope is made to ride two-handed contestant must ride with two hands in the rigging/rope. Bareback rigging protective pads are required. When a contestant uses their own bareback rigging they are required to provide a protective pad. No sharp or locked rowels are to be worn, except in calf riding in which locked rowels will be permitted provided there is at least a 1/4 turn(applys to all divisions). No wraps or handholds that interfere with free and easy release from the animal are allowed. Contestants may pull riggings from either side. Mouthpieces are mandatory in all rough stock events in all age divisions.

4. Judges and Scoring: All rough stock events are timed and a score is awarded. Time begins when animal's shoulders cross the gate line of the chute into the arena. A signal at the end of the time shall be provided for the judges. Judges are instructed to use the full point spread, as follows: ride and animal to be judged separately - up to 25 points for the rider based on spurring, control, and general quality of the ride; up to 25 points for the animal's performance. Judges must time each ride that does not make the 6 second whistle and record the time for the ride.

5. Re-rides: Re-rides are automatically granted if equipment of the stock contractor is faulty or breaks, or if the flank comes off and a qualified ride has been completed.

6. Boys only in the Senior & Intermediate division.

7. No kids, unless it is their turn to compete will be allowed in arena during any rough stock event.

8. No Resin allowed in any rough stock event at COPWRA rodeos.

9. Riding is to be done with one or two hands at the choice of the contestant. If a contestant starts a rough stock ride with two hands, he must complete the ride with two hands. If contestant starts with one handed they must finish with one hand.

Intermediate Bareback Pony Riding:

1. Bareback Pony Riding Regulations: Contestants may use their own riggings, if first approved by the stock contractor, and if they meet the following criteria; no two-handed riggings, not over ten inches wide at handhold, not over six inch "D" ring, and not a "freak."
2. Contestants are responsible for pulling riggings; if rigging comes off during ride (without breaking) contestant is disqualified.
3. Riding is to be done with one or two hands at the choice of the contestant. If a contestant starts a rough stock ride with two hands, he must complete the ride with two hands .If contestant starts with one handed they must finish with one hand.
4. If riding one handed, rider is disqualified for touching animal with free hand or other body part above the waist.
5. Rider off to the side of the animal far enough to be judged "out of control of the ride" may be disqualified by the judges.
6. Resin not allowed in bareback riding
7. All rough stock, including junior calf riding, must be flanked. Re-rides based on flanking is judge's discretion.

Senior Bareback Steer Riding Rules:

1. Contestant is not to use sharp spurs.
2. Contestant will have the right to call judges to pass on whether or not animal is properly flanked to buck the best of his ability.
3. Fall - If chest or brisket, belly, side or rump contacts the ground animal will be considered fallen. Knee is not considered fallen.
4. No contestant will ride two head in the same event during a performance except for rerides.
5. Contestants may pull riggings from either side.
6. Contestant must compete on stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.
7. Steers or heifers weighing 600 - 900 lbs. should be used for this event. Horns must be tipped to at least the size of a half dollar. Bulls are not to be used.

II. Time Limit:

1. Animal must be ridden for 6 seconds.
2. Time to start when the animal's inside front shoulder passes the plane of the chute.

III. Event Rules:

1. This event is open to boys only.
2. To qualify, the rider must have spurs over the break of the shoulders and touching animal when animal's front feet hit the ground on its initial move out of the chute.
3. Contestants will have the right to call judges to pass on whether or not animal is properly flanked and cinched.
4. Rigging must lie flat on animal's back while rigging is being cinched.
5. Stock contractor may call on judge to pass on whether rigging is being set or cinched in a manner that might hurt animal's back.
6. Judges may require contestant to take his hand out of rigging after a animal is cinched. If handhold is too tight, rigging will be declared illegal. Stock contractor may request to take such action.
7. One arm must be free at all times.
8. The judge on the latch side of the chute gate shall serve as a back-up timer in the bareback riding event or a person assigned by the Arena Director may serve as the back-up timer. The judge's stopwatch reading shall be used as a means of verification when the length of the qualified ride is in question. The judge shall stop his watch when, in his opinion, the contestant has been disqualified for any reason, or when he hears the whistle or horn, whichever comes first. In either instance, the judge will refer to his watch for a time verification. In any instance where the time is eight seconds or more on the judge's

watch, the contestant shall be entitled to a marking without penalty. In the instance the whistle blows before the eight seconds, the judge must go with the whistle.

IV. and Penalties: Scoring

1. Ride and animal to be marked separately.
2. Mark the ride according to how much the contestant spurs the animal.
3. Figures used in making the riding events shall range from 1 to 25 on both bucking animal and contestant and use the full spread.
4. If an animal stalls coming out of the chute, either judge may tell contestant to take his feet out of the animal's neck and first jump qualification will then be waived.
5. Contestant shall receive no score for not following judges' instructions to take feet from neck of animal stalled in chute.
6. If the rigging comes off animal, touching anything with free hand or if contestant is bucked off, contestant will receive a no score.
7. In the opinion of the judges, if a contestant is riding with rowels too sharp or riding with locked rowels, he will receive a no score.
8. Contestant will be disqualified for taking any kind of finger tuck, or finger wrap.
9. Judges may disqualify contestant who has been advised he is next to go if he is not above the animal with his glove on when previous animal leaves the arena.

V. Rerides:

1. The matter of rerides shall be decided by the judges.
2. Contestants shall not influence the judges by asking for a reride at any time.
3. If reride is given, judge shall inform the contestant immediately of his marking and an option of a reride.
4. Contestant may refuse reride and take his marking.
5. Contestant must make his decision immediately.
6. No reride will be given due to faulty or broken equipment furnished by contestant in any event.
7. If an animal that is drawn for a reride is already drawn for another contestant in the same go-round, the contestant with the animal drawn will take it before the man who draws the animal for a reride.
8. If animal that is drawn for a reride is already drawn for another contestant in a later go-round, the contestant with the reride in the prior go-round will take the animal first.
9. When a final head is to be ridden in the riding events, at least two additional head of stock will be available for rerides.
10. Rerides may be given only when stock fails to break, stops, or fouls the rider.
11. If, in the opinion of the judges, a rider makes two honest efforts to get out on a chute-fighting animal and is unable to do so, he may have a reride drawn for.
12. Contestants who are fouled at chute and declare will be entitled to reride at judge's discretion, or the spurring out rule may be waived.
13. If animal falls down out of chute, contestant will be entitled to a reride at the discretion of the judges.
14. If animal loses flank, fails to break, stops, or fouls rider, rider may take same animal back, providing stock contractor is willing, or he may have reride drawn.
15. If an animal that runs off is already drawn for another contestant, that contestant must take the animal already drawn.
16. If that is the second consecutive time the animal has run off, he must be taken out of the draw and an animal drawn for the contestant out of the rerides.
17. If the pickup man or horse comes in contact with bucking animal before qualified time has elapsed, reride will be given on same animal drawn. Only exception to this rule is if it is that rodeo's last day. The last day, contestant may have same animal back if stock contractor is willing, or reride drawn if requested. If stock contractor is not willing, reride will be drawn.
18. A contestant will have the option of a reride if the flank comes off the animal and the contestant has completed a qualified ride up to the point of the flank coming off.

VI. Equipment

1. Riding to be done with one-handed rigging and contestant must supply own rigging.
2. Rigging shall be leather and shall not be more than ten (10) inches in width at the handhold and not over six (6) inches wide at the "D" ring. Latigo cannot be blocked in the "D" ring. Riggings will use a standard "D" ring to be set to sit flat on horses back when cinched. No freaks will be allowed. Only rawhide may be used under the body of the hand-hold. There will be no rawhide restrictions with the exception of no rawhide may be within one (1) inch of the back of the rigging body excluding the "D" ring wrap which may be no more than two (2) inches up from the bottom of the body. The rigging body must also be spread nine (9) inches apart at the back of the rigging four (4) inches down from the center. The handle bars under the rigging body must be tapered down to at least one-fourth (1/4) inch at the end of the handle bar.
3. Rider may have a single layer of leather under handhold which will extend at least one inch on both sides of the center of the handhold not to be skived and shall be glued down.
4. No metal will be allowed in riggings or hand-holds, resin handle bareback rigging to be used in the Junior High Steer riding events only. Only leather or rawhide is allowed for hand-hold, with a maximum of three-fourths (3/4) inch of rawhide allowed. Flat-head rivets and/or screws and "t" nuts are allowed to secure hand-hold. The only other metal allowed will be in the "D" rings.
5. Quick release buckle is optional on bareback rigging.
6. Cinches on bareback riggings shall be made of mohair or neoprene and shall be at least eight (8) inches in width at the center, but may be tapered to accommodate cinch "D" or rings. Latigos may be of leather or nylon.
7. Required bareback pads are to completely cover the underside of the riggings and are to extend a full two inches behind the rigging.
8. Pads used under riggings must be leather covered on both sides. No hair pads will be allowed. If a foam pad is used, it must be high density foam at least 3/4 of an inch thick. In addition, the pad must have leather over the bars one-eighth (1/8) inch thick extending at least one-half (1/2) inch on either side or the back of the handle bars.
9. In addition to the pad, a piece of leather a minimum of 1/8 inch thick and 4" square must be glued or sewed to the pad and centered in comparison to the total body length of the rigging. This piece of leather shall be placed so that 1/2 of it extends behind the rigging and the remaining 2" is under the rigging.
10. The rider's glove will be a plain glove with no flaps, rolls, wedges or gimmicks. An extra piece of leather may be used at the base of the little finger only. It must be on the inside of the glove and is not to extend out from the seam more than 5/8 inch and can be no more than 5/8 inch thick. On the outside of the glove, there are to be no horizontal cuts from the second knuckle back. On the inside (palm side), only vertical cuts or slits allowed on fingers only.
11. A palm piece may be used in glove which will be at least once inch wide and three inches long and will be glued in.
12. There will be no adhesive material other than dry resin used on rigging or on rider's glove. Benzoin may be used.
13. Stock contractors will have the right to have judges pass on whether riggings are objectionable. Judges are to decide on all riggings and pads.
14. All contestants must wear helmets approved for rodeo events.
15. All contestants must wear an Athletic Protective Mouth Piece while contesting. Mouth piece may not be trimmed any smaller than the size required to cover all teeth.
16. All contestants must wear a vest designed to protect the chest and back while contesting in the Bareback Riding Event. The vest shall be one manufactured for rodeo/equestrian events and sold by retailers.
17. No locked rowels or rowels that will lock on spurs or sharpened spurs may be used on animals. Spur rowels must have five or more points

Saddle Bronc Steer/Cow Riding

1. Riding to be done with one rein and saddle. Standard Bronc rein and saddles must be used.

2. One arm must be free at all times and must not touch animal or rein with the free hand. Rein must be attached to the neck of the livestock. Back cinch to be buckled around livestock's hind quarters below tail.
3. Ride will be judged to a maximum of 6 seconds from the time that the livestock's shoulder passes through the plane of the chute.
4. To qualify, rider must attempt to have spurs over the break of the livestock shoulders and touching the livestock when livestock's feet hit the ground on the first jump. If a livestock stalls coming out of the chute, either judge may tell the rider Mark out rule will be waived
5. Mark out rule will be waived only if rider is fouled on pull gate, back of chute, or neck rope, all at judges' discretion. If livestock comes out of chute backwards, mark out rule will be waived.
6. Time will start when livestock leaves the plane of the chute with the inside shoulder and will stop when buzzer sounds.
7. All livestock must be flanked. If flank comes off or breaks before the 6 second ride is complete, the rider is entitled to a re-ride, providing the rider has made a qualified ride.

Calf/ Senior Bull "Large Steer" Riding Regulations:

1. Contestants may use their own bull ropes, provided they meet the following criteria: rope has a bell, no metal rings, has a hand hold, has no knots or hitches to prevent free release from animal. See #3 - Equipment and Riggings
2. Riding is to be done with one or two hands at the choice of the rider. If a contestant starts a ride with two hands, he/she must complete the ride with two hands. Senior contestants must ride one handed. If riding one handed, rider will be disqualified if the animal is touched with the free hand or body part above the waist. If the rider is off to the side of the animal far enough so that the bell is no longer under the belly, or otherwise is judged "out of control of the ride" by the judges, the rider may be disqualified.

Length of Rough Stock Rides:

All rough stock rides will be 6 seconds except in the Senior Bull Riding/Large Steer will be 8 seconds.
-Junior Calf Riders must make a qualified ride to receive points or placings.
-Intermediate and Seniors must make a scored ride. Senior Saddle Steer, is 6 seconds. All rough stock time limit is 6 seconds, except Senior Bull/Large Steer Riding (COPWRA right to default to all NHSR)

Timed Events:

1. Judging: All gaming events shall have a field judge (Gaming Director). If timed from the arena, there will be two timers, if timed from the announcer's stand; there will be a flagger in the field in addition to the two timers. Disqualification may result from contestant hitting horse in front of the cinch during timed run.
2. Contestant will be disqualified for not being ready to enter the starting gate within 60 seconds of being called by the gate keeper or announcer. In the Timed Events each contestant is responsible for their own equipment and failure of that equipment will not result in the option for a rerun.
3. Competitor's Horse:
If one or more contestants use the same horse in the same event, the contestant is required to notify the Rodeo Assoc. on their entry form that they are sharing a horse and in which events the horse will be shared. When sorting the order of the event, the Rodeo Assoc. will separate the contestants which use the same horse by at least eight (8) contestants. Any other changes of contestant order must be reviewed and approved by the Event Director.
4. Any help beyond the eye in the underage barrel racing, pole bending or goat tail will be considered as assist and those contestants will be placed below all other contestants that have no assistance. Assists or leading of a contestant can only be done by someone on foot. Contestants may not be led by someone else on riding another horse or no riding double.

5. In the Barrel Racing, Pole Bending and Goat Tying there is no running from outside of the gate, thru the gate. Rider must have control of horse thru the gate. If contestant runs their horse through the gate, they will be disqualified.

Goat Tying Rules:

General:

- Underage parents can be on the track in Underage Goat Tail untying to catch horse before contestant dismounts without incurring an "assist"
 - Junior Boys and Girls Goats parents can be on the track to catch their child's horse (once the contestant is clear of the horse) and to help Juniors remount.
 - Intermediate Boy, Intermediate Girl, and Senior Goats does not allow parents to be on the track at all, not to catch or slow down horse or stop horse from crossing the rope.
1. Starting lines in the goat tying will be subject to ground rules. A clearly visible starting line shall be provided. The stake and the starting line will be permanently marked for the entire go-round.
 2. A contestant may change horses in this event. Arena permitting, the gate will be in the center. Arena gate must be closed immediately after contestant enters the arena and kept closed.
 3. Time to be started between two flags/poles marking the starting line. Time will start when the horses' nose crosses the starting line.
 4. All goats are to be tied down three (3) times before the Rodeo. If goats have been used at a previous rodeo, they do not have to be tied down before the rodeo.
 5. All goat collars need to be the same and snug. Ropes all need to be the same length. Goats need to be the same size and weight in each age division. (i.e.; smallest goat for underage, to largest goats for seniors.) Flagger to stand in the same place for each contestant.
 6. All goats to be tied a maximum of five (5) runs before another run on the goats can begin.
 7. Goat handler must stand directly behind the goat. Judges and directors will position themselves so they have a clear view of the goat rope and the horse.
 8. Time limit shall be one (1) minute.
 9. There should be a 15yard starting line. Starting line should be a minimum of 100 feet from the stake. The goat should be tied to a stake with a 10-foot rope. The stake should be completely underground so that no part of the stake is visible.
 10. The contestant should be mounted on a horse and must ride from the starting line to the goat, dismount from the horse, throw the goat by hand, cross, wrap and tie by hand, at least 3 feet of the goat together with a goat string, be it leather or rope, or a pigging string. No wire is allowed.
 11. If the goat is down when the contestant reaches it, goat must be elevated high enough to have the opportunity to regain its feet and then stand clear of the goat when the tie is finished.
 12. Legs must remain crossed and secure for 6 seconds after the completion of the tie. While judge is performing 6 second time limit, the contestant may not touch, gesture, motion or make any noise to distract the goat.
 13. A legal tie is at least one complete wrap around 3 legs with a half hitch, hooey or knot.
 14. 10 second penalty will be assessed for a contestant's horse crossing the goat rope or coming in contact with the goat. It will be judge's discretion if the contestant will get a rerun if the goat breaks away from the rope at any time during the run.

Junior and Intermediate Boy Goat Tying:

1. Refer to Girls Goat Tying Rules with the following addition:
2. Boys will be required to tie goats with a piggin' string only.

3. Contestant must string front leg and then cross and tie any three legs with a piggin' string. There must be at least one wrap around all three legs and finished with a half hitch or hooley. A hooley is a half hitch with a loop, the tail of the string may be partly or all the way pulled through.
4. Junior division the goat will be held until flanked

Underage Goat Tail Undecorating:

Same as Goat tying except the goat will be held. The contestant must race to goat and pull the ribbon off the tail and put hands up to get a time. Holding horse while contestant dismounts is not considered a lead and is encouraged. No one is allowed to help assist the contestant with the goat or ribbon pulling at any time. All contestants that are led down and/or helped dismounting from their horse will place below the contestants that go on their own with no assistance.

Senior Boys Calf Tying Rules:

1. Calf will be tied from post; contestants will draw for cattle, time starts when hand leaves post.
2. Length of rope must be the same for everyone.
3. Contestant must tie up 3 legs, put two wraps and a half hitch or hooley on the calf for a qualified tie. A hooley is a half hitch with a loop, the tail of the string may be partly or all the way pulled through.

Barrel Racing Rules:

1. When Barrel Racing is held in an indoor arena, three barrels will be set in the configuration of 20-60-80 feet in a triangle with the starting line set 20 feet from the front barrels. When Barrel Racing is held in an outdoor arena, three barrels will be set in the configuration of 40-80-90 feet in a triangle with the starting line set 40 feet from the front barrels.
2. A running start may be used, with the flagger signaling start of time when contestant crosses start line. A cloverleaf pattern will be run around the barrels, in either direction. Rake will occur every 10 barrel runs, it is director's discretion to rake sooner based on ground conditions. Except there will be no raking during the underage barrel racing.
3. Time will be stopped when contestant recrosses start line. Contestants may set up or touch barrels without penalty. A penalty of 5 seconds will be added to the contestant's time for each barrel knocked over.
4. Disqualification will result from crossing back over the starting line before completing run, or from breaking pattern. Judge's discretion or ruling will be final. The Senior Barrel Racing event is for female contestants only.
5. Underage barrel racers can correct the pattern if they do so before crossing back through the eye.

Pole Bending Rules:

1. Six poles will be set in a straight line, 21 feet apart. Start line will be 21 feet from the first pole. A running start may be used, with the flagger signaling start of time when contestant crosses start line. Contestant races to last pole, pivots it and bends back through poles, pivots first pole and bends back to last pole. He then pivots it and races back across the start line, at which point time will be stopped. Rake will occur every 10 pole benders, it is director's discretion to rake sooner based on ground conditions
2. Run may be started on either side of the poles. Contestants may set up or
3. touch poles without penalty. A penalty of 5 seconds will be added to the contestant's time for each pole knocked over.
4. Disqualification will result from crossing back over the starting line before completing run, or from allowing the horses shoulder to pass a pole on the
5. wrong side. Judge's discretion and ruling will be final.
6. The Senior Pole Bending event is for female contestants only.
7. Underage contestants can correct pattern if they do so before crossing through the eye.

Breakaway Roping Rules:

5. Calf will be released and contestant will be allowed 45 seconds to rope or two loops thrown. Intermediate and Senior Breakaway contestants must carry 2 (two) ropes if a 2nd loop is to be thrown, and no loops may be rebuilt. Loop must be tied with string to saddle horn and must be released from hand when calf is roped. The loop must go over the calf's head (or be a legal horn catch only when roping horned cattle) and catch as catch can. Time will stop when string breaks from horn. Calf must break the rope away from the horn.
6. Contestants will receive a no time should they break the rope from the horn or if the flagger/field judge can determine if the rope was not tied on.
7. If animal escapes from the arena during 45 second run, flag will be dropped and the roper gets the calf back lap and tap with the time added which was taken when the calf left the arena. Officials present during breakaway roping will be as follows: field flagger/field judge, a deadline referee, and an experienced roper on horseback. Judge's discretion and ruling will be final.
8. Intermediate and Senior contestants will have a barrier placed in the box. A 10 (ten) second penalty will be added to the contestant's time if the barrier is broke by the contestant's horse before steer is released from the chute. Breakaway ropers must start out of the right box. In the Junior breakaway, there will be a string or ribbon stretched across the box acting as a barrier, there is no barrier for the Junior breakaway.
9. If the barrier malfunctions the contestant will be awarded an automatic rerun. If any other discrepancies occur at the roping chute, the decision will be made by the Arena Director and/or the flagger.
10. Senior Breakaway will be divided into two events, if there are at least (10) Cowgirls & (10) Cowboys in each division. This decision will be made annually by the Directors.

Intermediate Double Mugging Tie Down Roping Rules:

1. Time to be taken between barrier and field flagger.
2. Catch as catch can. Roping the calf without releasing the rope from hand is not permitted.
3. Rope must be "tied hard and fast" to saddle horn. The contestant must rope the calf, dismount the horse, and go down rope at which time mugger will flank calf and roper must cross and tie three legs. If calf is down when mugger reaches it, the calf must be let to its feet and thrown by hand. If the mugger's hand is on calf when the calf falls then the calf is considered thrown by hand. Rope must hold calf until mugger gets hands on calf.
4. After roping the calf, roper must dismount and wait for mugger to throw calf by hand. Mugger holds foreleg and gives foreleg to roper. At this time, mugger can assist in holding calf down in a way that the calf is unable to gain its feet. After roper has completed tie and throws hands in air signaling time, mugger must step away from calf.
5. Mugger may remove rope from calf (before roper has finished the tie) if necessary for safety reasons. This will not disqualify the run, however after the roper has signaled for time the rope may not be removed until the judge has expired 6 second tie rule.
6. A neck rope must be used and contestant must adjust rope and reins in such a manner that will prevent the horse from dragging the calf.
7. Tie must hold until passed by the judge and roper and mugger must not touch calf after giving the finished signal. If tie comes loose before the tie has been ruled a fair one, the roper will be given a no time.
8. Calf must be crossed and tied with at least one wrap and hooey.
9. The field judge will pass on the tie of the calf by use of a stop watch, timing six (6) seconds from the time the roper has remounted (may have assistance from mugger) and given slack to rope. Rope will not be removed from the calf and rope will remain with slack until field judge has passed on tie.

10. Field judge is to stop watch when calf kicks free, using the time on the watch to determine if time limit of six (6) seconds was reached to qualify time.
11. Mugger must be an adult, over 18 years of age.

Senior Boy Tie Down Calf Roping Rules:

1. A neck rope must be used. Contestants must adjust rope and reins in a manner that will prevent the horse from dragging the calf.
2. Calves may be pushed out by contestant's assistant providing they are ready.
3. Two loops will be permitted.
4. If roper intends to use two loops, he must carry two ropes.
5. A dropped or fallen rope that must be recoiled and/or rebuilt shall be considered a thrown rope.
6. Contestant cannot receive any assistance after crossing starting line.
7. Contestant must rope calf, dismount, go down the rope and throw the calf by hand. Must cross and tie at least three legs.
8. Any catch is legal, catch as catch can rule.
9. If calf is down when roper reaches it, calf must be stood on at least three feet. (Calf must be elevated high enough that it has the opportunity to regain its feet) and calf must be re-thrown.
10. If roper's hand is on calf when calf falls, calf is considered thrown by hand. Rope must hold calf until roper gets hand on calf.
11. To qualify as a legal tie, there shall be at least one complete wrap around at least three legs, and a half hitch or hooey (A hooey is a half hitch with a loop, the tail of the string may be partly or all the way pulled through). The tie must hold six (6) seconds, and three legs must remain crossed until passed on by the judge. Six second time will start when roper has remounted and his horse has taken one step forward.
12. If roper's rope comes off calf as roper starts to work with tie, the six (6) second time will start when roper clears the calf. Rope will not be removed and rope must remain slack until field judge has passed on tie.
13. In case the field judge flags out a roper that still legally has one or more loops coming, the judge may give the same calf back, lap and tap, plus time already lapsed and any barrier penalties. If time was not recorded, the contestant will receive a 10-second penalty for any loop used. Contestant to only get to use remaining loop

Junior Breakaway Sled Event Rules:

1. The breakaway sled event for juniors is designed to be a safe, controlled preliminary step to roping live cattle.
2. Contestants will be allowed two loops in this event. They may either tie a second loop onto the saddle, or contestants may coil up to build a new loop.
3. The end of the rope will be tied to the saddle horn with either a piece of marking tape or light cotton string. The string will be provided by COWPRA and will be available by the roping boxes.
4. The time for the event will start when the contestant leaves the roping box, and the time will be stopped when the contestant catches and the rope breaks from the saddle horn.
5. The same person on the same horse will pull the breakaway sled at a trot. The sled will be started at a given distance from the box and put in motion when the contestant nods their head.
6. Contestant's horse must start from the back corner of the box.
7. There will be a string or ribbon stretched across the box acting as a barrier, there is no barrier for the Junior breakaway.
8. If a contestant misses on his or her first try, the breakaway sled will be stopped while the contestant produces a new loop. When the contestant is ready he/she will need to nod for the sled will be put back in motion.

9. The contestant must throw their loop from a position behind the breakaway sled. Riding up beside the sled and "hooking" the dummy or "laying" a loop on the sled is unacceptable.
10. The time limit for the event is whatever happens first :60 seconds or when the sled reaches the end of the arena.

Chute Dogging for Senior Boys:

1. To commence from bucking chute with one judge positioned at a line 8 (eight) feet in front of the chute or at the end of the gate swing. Time starts when nose of steer crosses the line. Contestant cannot hook or touch outside horn before crossing the line.
2. The official tailer will be an adult to tail all steers for contestants entered in the event. Tailer may only come in contact with the tail of the steer and may not assist in throwing the steer until the nose is hooked.
3. Contestant may not lose contact with the steer. Contestant will be flagged when steer is lying flat on its side, or on its back, with all four feet and head corresponding. Wrestler must have hand on steer when flagged.
4. There will be a 30 second time limit.

Dally Team Roping:

1. 60 second time limit, boys and/or girls combined
2. Team may be composed of one contestant and one adult of 18 years or older. Full points will be given to header and heeler. (See Awards section of these rules for specifications on buckles awarded in this event.) A dally team roper can only enter once per rodeo.
3. Header will start behind barrier coming out of the left box and must throw the first loop at head. Heeler will come out of the right box starting behind the barrier line. There will be a ten second penalty assessed for breaking the barrier. Steer belongs to roper when he/she calls for him, regardless of what happens, with these exceptions: if the steer gets out of the arena or mechanical failure, flag will be dropped and the roper gets the steer back lap and tap with the time added which was taken when the steer left the arena.
4. Each contestant will be allowed to carry one rope. Roping steers without throwing the loop will be considered no catch. Roper must dally to stop steer. No tied ropes allowed. Senior and Intermediate ropers will have a total of 2 throws. Juniors will get 3 throws total.
5. Time will be taken when steer is roped, both horses facing steer in line, with ropes dallied and tight. Steer must be standing up when roped by head or heels.
6. All changes in lists of roping order to split horses, etc. must be made before any stock for that event is loaded in chute. After stock is loaded ropers must rope in order listed
7. Steer must not be handled roughly at any time; the ropers may be disqualified if in the opinion of the field judge they have intentionally done so.
8. If header accidentally jerks steer off of his feet or steer trips or falls, header must not drag steer over eight feet before steer regains his feet or the team will be disqualified.
9. A broken rope or dropped rope will be considered no time. No foul catches can be removed by hand.
10. If the barrier malfunctions the contestant will be awarded an automatic rerun. If any other discrepancies occur at the roping chute, the decision will be made by the Arena Director and/or the flagger.
11. If steer is roped by one horn, roper is not allowed to ride up and put rope over other horn or head with his hands.
12. If the heeler ropes a front foot or feet in the heel loop, this is a foul catch. Neither contestant may remove the front foot or feet from loop by hand. However, should the front foot or feet come out of the heel loop by the time the field flag judge drops his flag, time will be counted. In case the field judge flags out a team that still legally has one or more loops coming, the judge may give the same steer

back lap and tap, and a ten (10) second penalty will be assessed for each loop already thrown, plus time elapsed.

13. There shall be a timer, a barrier judge and a field flag judge. Time to be taken between two flags. Arena conditions will determine score, length of score to be set by arena director and time event director or spokesman.
14. Any question on catches will be decided by the judges.
15. Animals used for this event should be inspected and objectionable ones eliminated.
16. Any horse that enters a loop with their legs or feet will be a no time.
17. Electric eye with barrier will be used, if it's unavailable then a neck ropes must be tied with string. No metal snaps or hardware shall be used on neck ropes in the timed events. Adjustable slide shall be on neck ropes for cattle used in timed events.
18. If a team roper is disqualified or injured, that team will be eliminated from that event.
19. There will be no flip flopping or change ends in the Team Roping. Once you leave the box as either a Header or Heeler you must stay a Header or Heeler or you will be disqualified.
21. If hondo passes over one horn the loop over the other catch is illegal.
22. Any heel catch behind both shoulders is legal if rope goes up heels.
23. One hind foot receives 5 second penalty.
24. If loop crosses itself in head catch it is illegal. This does not include heel catches.
25. The steer's body must change directions and be moving forward before the heel loop can be thrown. However, if the steer stops he must only be in forward tow for the heel loop to be legal. Any heel loop thrown in the switch will be considered a Crossfire. A crossfire is illegal and crossfire catches will receive a no-time.
26. **LEGAL CATCHES FOR DALLY TEAM ROPING:**
 - a. There will be only 3 legal head catches:
 1. Head or Both Horns
 2. Half a Head
 3. A round the Neck
27. Placings will be done as the event as a whole, placings happen based fastest times of headers and heelers combined. Year end awards will be awarded to highest point headers and highest point heelers, a contestant may not win more than one award in the team roping, they will receive an award based on their highest point position. Their total team roping points count towards the all around.

Underage Dummy Roping:

1. There will be a designated box (draw in the dirt or white PVC pipe laying flat on ground) that will be a minimum of 12" behind the dummy. Contestant will step into the box and rope the dummy. Once in the box their time will start after they pull there slack their time will stop. Contestant will step back outside box and rebuild their loop before they rope again. Each contestant gets 3 loops. While contestant is outside of box they may have assistance building loop, while inside the box there are not allowed to have any assistance. If they are assisted while inside the box the contestant will be disqualified. The winner will be determined by points but in the case of a tie the fastest time will determine the winner.
2. Points will be as follows:
 - a. Slick Horns: 2 points
 - b. Half Head: 1 point
 - c. Neck: 1 point
 - d. Entire Body: 0 points
 - e. The only legal head catches are Slick Horns, Half Head, and Whole Head.

Rodeo Queen and Court:

1. Contest for Queen and Court: Contest for the Court for the coming rodeo Season will take place Saturday afternoon after the first rodeo. Contest will be managed by a competent adult appointed by the Assoc. Officers. Contest is open to all Female participants/members of the COPWRA, except

former rodeo queens. Contestants will be given contest rules prior to contest, and judging will be based on ability and performance of contest requirements.

2. **Court Responsibilities:** Court will solicit donations and/or money for the benefit of the COPWRA. Court will represent the COPWRA by riding in 3 of the 4 Central Oregon parades (Redmond, Madras, Prineville and Sisters). Court will at all times behave in such a way as to bring credit to the COPWRA. If a member of the court does not represent the COPWRA in a manner acceptable as to fulfilling duties, it will be up to the discretion of the Board of Directors and officers as to whether or not that member of the court finishes the year as queen or princess.
3. **Parental Responsibilities:** Court Director/Chaperon will be designated, usually one of the mothers of court members. Transportation to solicit donations and to the parades will be provided by the parents of the court members. Outfits for the court, gear for their horses, etc. shall be chosen and supplied by the court's parents. The Assoc. may contribute to the court's costs to the extent decided appropriate by the Board of Directors.



ARTICLES OF INCORPORATION

APRIL 16, 1985 (FILED)

OREGON NON-PROFIT CORPORATION #NP208924

The purpose for which the corporation is formed is: organizing and operating youth rodeos.

The dissolution or final liquidation, assets of the corporation shall be donated to a non-profit youth rodeo organization or, if none exists, to a non-profit organization in the community.